Limerick Rugby Fest Fact Sheet



In association with **Shannon** AIRPORT

Old Crescent RFC Limerick Saturday 25th April 2020

Boys: U10, U11, U12, U13, & U14









Powered by



www.limerickrugbyfest.com +353 61 624 734

Limerick Rugby Fest



Date Saturday 25th April 2020

Age Categories Under 10, Under 11, Under 12, Under 13 and Under 14 Boys.

Itinerary

10:00 Team Registration (Control Tent)

10:30 Coaches Briefing (Clubhouse Bar)

One coach to attend and will receive welcome pack with site map, fixtures and lunch vouchers

11:00 Festival Kicks Off - U10, U11, U12, U13, U14

15:00 Finals Start (Prize Giving After Each Respective Final)

16:15 Festival Ends

All Times Provisional

** (Note buses enter Main Gate (closest to roundabout) & cars enter Lower Car Park (entrance closest to town).

www.limerickrugbyfest.com +353 61 624 734



Limerick Rugby Fest

Rules & Regulations

U10 U11

No. of Players: 8 a side - 4 forwards & 4 backs.

No. of Players: 10 a side - 5 forwards & 5 backs.

U12

No. of Players: 12 a side - 6 forwards & 6 backs.

U13 & U14

No. of Players: 15 a side - 8 forwards & 7 backs.

Regulation	Mini	Mini	Mini	Youth
Age Group	U10	U11	U12	U13 & U14
Ball Size	3	4	4	4
Time per Game	12 minutes	12 minutes	12 minutes	12 minutes
Half Time	None	None	None	None
Max no. of players per team	8	10	12	15
Kicking in play	None	Defense zone only	Defense zone only	22+ Other
Start Match	Tip-Off on halfway	Drop Kick on halfway	Drop Kick on halfway	Drop Kick on halfway
Method of Scoring	Try	Try	Try	Try
Tackle	Below waist	Below waist	Below shoulder	Below shoulder
Yellow Card	N/A - Compulsory Substitution	N/A - Compulsory Substitution	N/A - Compulsory Substitution	Applicable (5mins)
Red Card	N/A - Compulsory Substitution	N/A - Compulsory Substitution	N/A - Compulsory Substitution	Yes

Other Information

U11 & U12 teams are required to appoint a representative from their management as a referee.

There will be no scrums or lineouts with play resuming from a tip-off.

Players can only play on the team they have been assigned to at the start of the tournament.



Limerick Rugby Fest

Group Stage Tie Break Criteria

If teams are level at the end of the group stage the following apply:

Most tries scored, then conceded.

If still level the team that won in the game between the tied teams goes first.

If the game between the tied team resulted in a score draw, the team that scored first goes first.

If the game between the tied team resulted in a no score draw, a coin toss will decide

Play-off Tie Break Criteria

If teams are level at the end of a play-off stage the following apply:

If the game between the tied team resulted in a score draw, the team that scored first goes first.

If the game between the tied team resulted in a no score draw, a coin toss will decide.

Note

20 lunch vouchers will be provided to each squad to cover players and management only. Vouchers will be supplied at coaches briefing and can be redeemed at the allocated collection point. Times will be announced on the day.

Food can also be purchased on site on the day of the festival.

Medical Information

There will be a First Aid station on site.